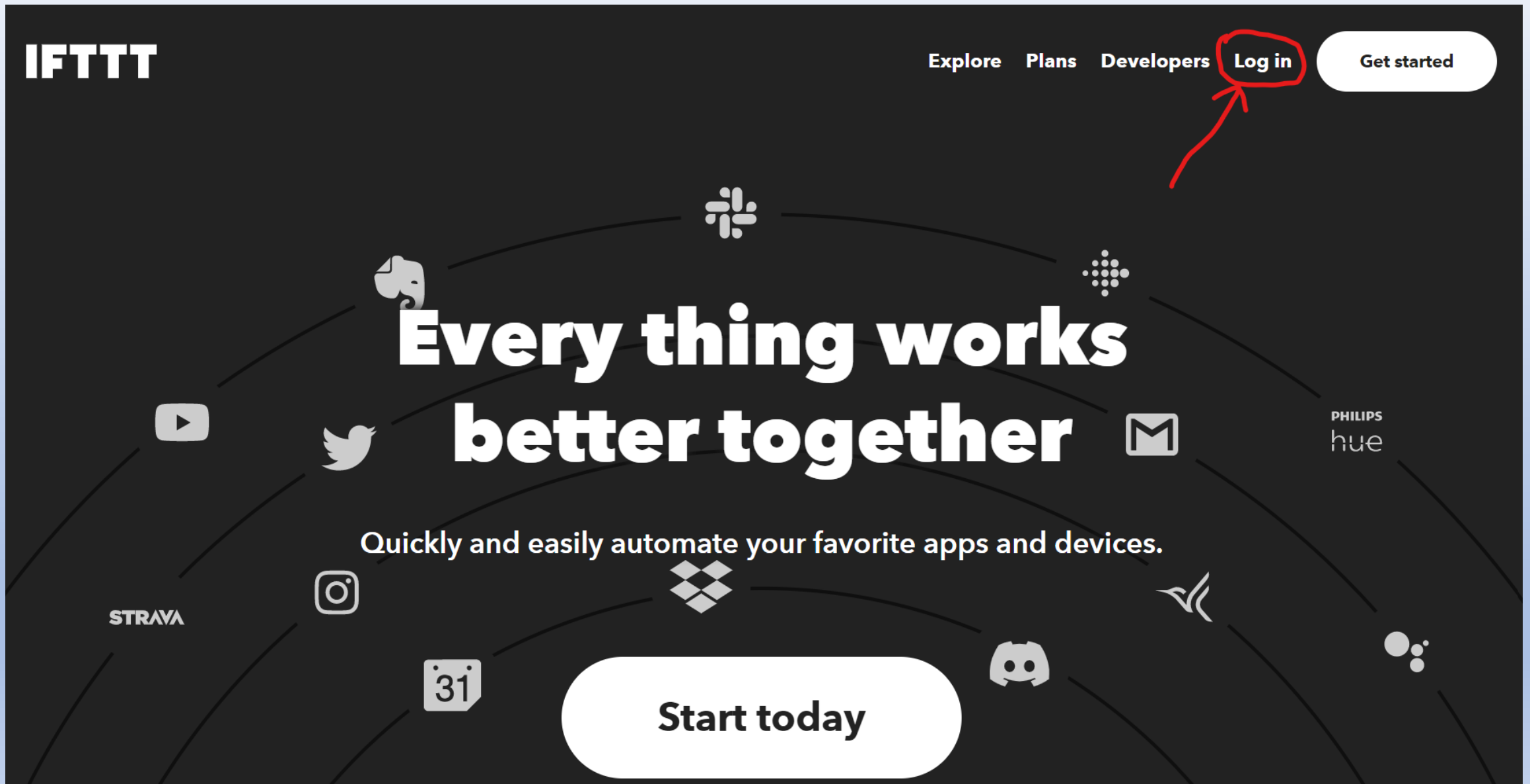


DSI 2598+

應用 IFTTT 網站發送Line 訊息

首先登入 IFTTT 網站進行註冊與設定

The image shows the IFTTT website landing page. At the top left is the IFTTT logo. In the top right, there are navigation links: "Explore", "Plans", "Developers", and "Log in". The "Log in" link is circled in red with an arrow pointing to it. To the right of these links is a white "Get started" button. The main content area features the headline "Every thing works better together" in large white text. Below this is the sub-headline "Quickly and easily automate your favorite apps and devices." and a large white "Start today" button. The background is dark with various app and device icons arranged in a circular pattern, including YouTube, Twitter, Instagram, Strava, Philips Hue, and others.

IFTTT

Explore Plans Developers **Log in**

Get started

Every thing works better together

Quickly and easily automate your favorite apps and devices.

Start today

Sign up

Email

Password

Get started

[Continue with Apple, Google, or Facebook](#)

Cancel

Create your own



Go beyond if this then that with queries, conditional logic, multiple actions, and more! [Start free trial](#)

You're using 1 of 3 Applets

If This

Add

Then That

← Back

Choose a service




Q WEBhooks



Webhooks

Choose a trigger




Webhooks

Receive a web request with a JSON payload
This trigger fires every time the Maker service receives a web request to notify it of an event. For information on triggering events, go to your Maker service settings and then the listed URL (web) or tap your username (mobile)

Receive a web request
This trigger fires every time the Maker service receives a web request to notify it of an event. For information on triggering events, go to your Maker service settings and then the listed URL (web) or tap your username (mobile)

**+
Suggest a new trigger**

Complete trigger fields



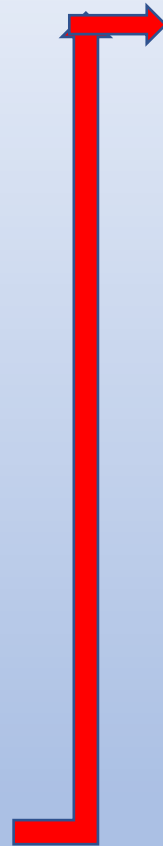
Receive a web request

This trigger fires every time the Maker service receives a web request to notify it of an event. For information on triggering events, go to your Maker service settings and then the listed URL (web) or tap your username (mobile)

Event Name

The name of the event, like "button_pressed" or "front_door_opened". Use only letters, numbers, and underscores


Create trigger



Create

Upgrade for more, faster, better Applets with advanced features. [Upgrade](#)


You're using 1 of 5 Applets


If  Receive a web request Edit Delete


+

Then That Add

Choose a service

 LINE

 Daikin Online Controller

 Timelines



< Back



Connect LINE

Step 3 of 6

LINE is a global messaging app used in over 230 countries and regions. LINE offers fun and free voice, video, and chat communication across multiple platforms. Receive event notifications from LINE Notify official account.

Connect

LINE - Google Chrome

access.line.me/dialog/oauth/weblogin?response_type=code&clie...

LINE

電子郵件帳號 ?

密碼

登入

關於LINE | © LINE Corporation

IFTTT

IFTTT, Inc.

將提供用戶名稱及聊天室列表給IFTTT服務的提供者。您可於LINE Notify的個人頁面解除連動。

同意後便會自動將「LINE Notify」官方帳號加入好友。

取消

同意並連動



Choose an action



LINE

Send message

This Action will post a message to LINE.



Suggest a new action

LINE

Send message

This Action will post a message to LINE.

LINE account

曹大工作室

[Add new account](#)

Recipient

透過 1 對 1 聊天接收 LINE Notify 的通

Message destination

Message

Value 1: Value1

Value 2: Value2

Value 3: Value3

[Add ingredient](#)

Photo URL

[Add ingredient](#)

Create action

LINE

If Maker Event "Door", then Send message

by taso23091 [Edit title](#)

Connected

Connected Aug 24, 2022
Never run

Notify me when this runs

Check the log of your Applet runs [View activity](#)

Realtime Applets usually run within 10 seconds [Check now](#)

[Archive](#)

Review and finish

LINE

Applet Title

If Maker Event "Door", then Send message

by taso23091 40/140

Receive notifications when this Applet runs

Finish

[Back](#)

LINE

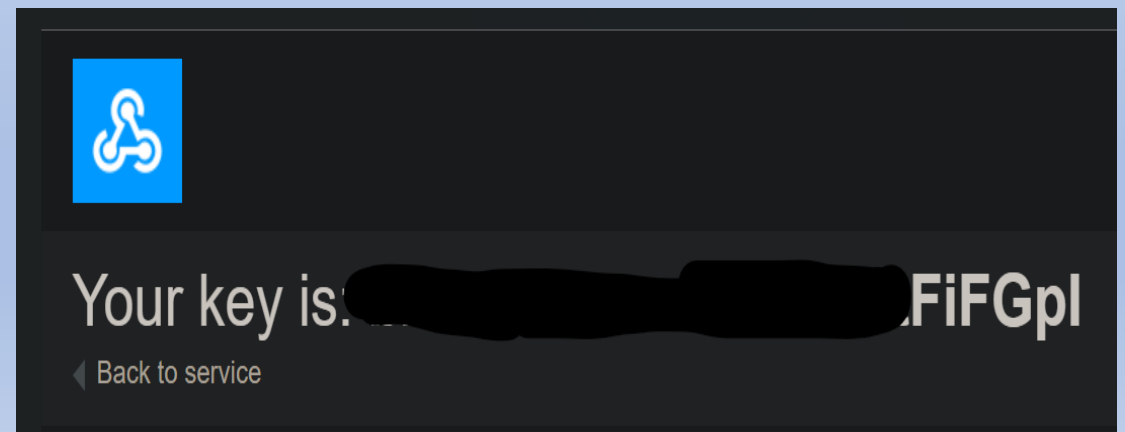
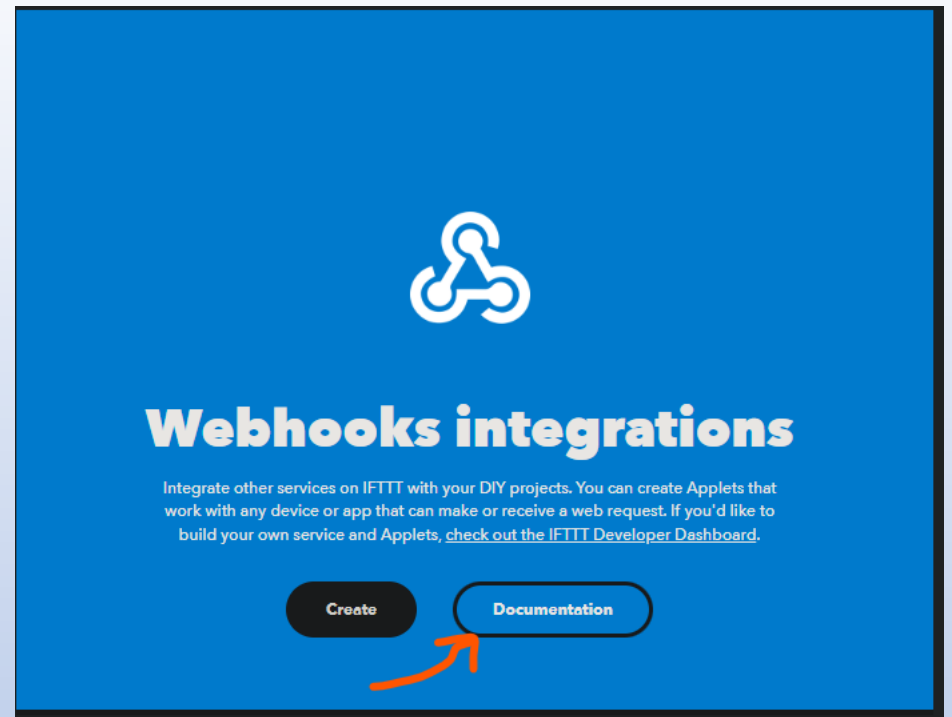
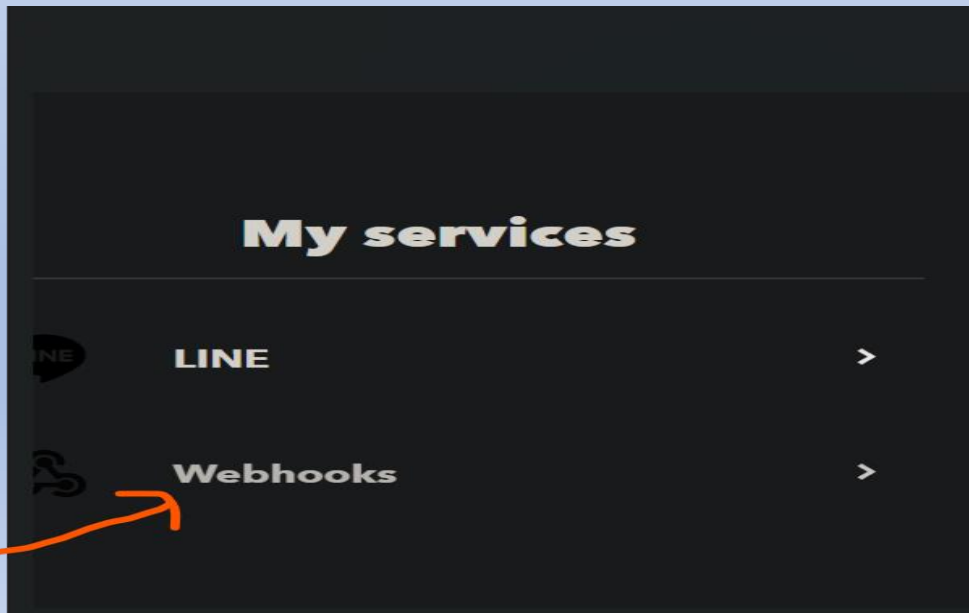
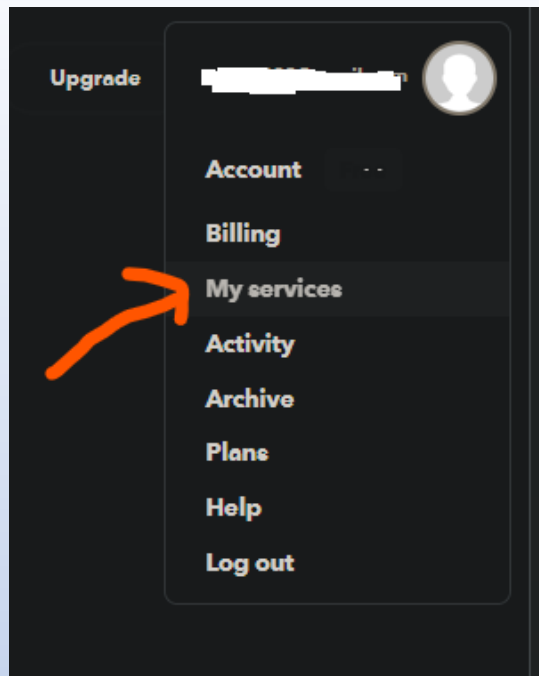
If Maker Event "Door", then Send message

by taso2309 [Edit title](#)

Get notifications when this connection is active

• Connected May 07, 2020 [View activity](#)
• Never run

This connection usually runs within a few seconds [Check now](#)



BC26-STM.H檔中所使用的函式庫 Send_Data_IFTTT()

```
153 bool Send_Data_IFTTT(String SHost,String SKey,String SEvent,String v1,String v2,String v3) // 傳送資料給 IFTTT 與 關閉連線
154 {
155     String Send_check="";
156     String S_tempdata="";
157     String S_temphost="";
158     Long StartTime=millis();
159     S_tempdata="POST /trigger/" + SEvent +"/with/key/" +SKey+"?value1="+v1+"&value2="+v2+"&value3="+v3+" HTTP/1.1";
160     S_temphost="HOST: " + SHost ;
161     Serial.println("AT+QISEND=0");
162     Serial1.println("AT+QISEND=0");
163     delay(100);
164     Serial1.println(S_tempdata);
165     Serial1.println(S_temphost);
166     Serial1.println();
167     Serial1.print("\x1A");
168     while (!Send_check.startsWith("+QIURC: \"recv\",0"))
169     {
170         //Serial.println("Wait ...");
171         delay (100);
172         Send_check=Check_RevData();
173         if (Send_check.startsWith("+")) Serial.println(Send_check);
174         if ((StartTime+waitingTime) < millis()) return false;
175     }
176     delay (100);
177     return true;
178 }
```

Line.ino 檔案的內容

```
1  #define BC26_Serial Serial1 // PA9:TX PA10:RX
2  #include "BC26-STM32.h" // BC26 (MT2625) 函式
3  #define Builtin_LED PB12 // DSI 2598+ 內建的 LED 腳位
4
5  String Server_Name="maker.ifttt.com";
6  String IFTTT_Line_Key="*****FiFGp1"; // 請改為 IFTTT 網站提供的 Key
7  String IFTTT_Event="Door";
8
9  int Builtin_LedON=0;
10 int Builtin_LedOFF=1;
11
12 void setup()
13 {
14     Serial.begin(115200);
15     BC26_Serial.begin(115200);
16     pinMode (Builtin_LED,OUTPUT); // 內建 STM32 LED 燈腳位 設為程式執行時的確認燈號
17     digitalWrite(Builtin_LED, Builtin_LedON); // 打開內建的LED 燈
18     delay (5000);
19     if (!BC26init()) {delay (10000); nvic_sys_reset();}
20     Serial.println("電信基地台網路連線成功 !!");
21     digitalWrite(Builtin_LED, Builtin_LedOFF);
22     Serial.println("=====");
23 }
24
25 void loop()
26 {
27     String v1="AA";
28     String v2="BB";
29     String v3="CC";
30     // **** 傳送訊息至 IFTTT 網站 ****
31     if (Connect_HTTP_Server(Server_Name))
32     {
33         Send_Data_IFTTT(Server_Name, IFTTT_Line_Key, IFTTT_Event, v1, v2, v3);
34         Close_HTTP_Server();
35         digitalWrite(Builtin_LED, Builtin_LedOFF);
36     }
37     // ***** 結束傳送 *****
38     delay (60000); //一分鐘後再傳送
39 }
```

